Racing Bears

**Materials:**

Racing Bears Gameboard

1 to 3 dot cube

4 bears or other game pawns

10 pennies or other small counters

**How to play:**

Place the four bears (pawns) on the start stars. Place a penny (small counter) on each of the circles. Two players take turns rolling a dot cube to move the bears (pawns) along four tracks of ten. The goal is to land on and capture the counters (pennies) on the tenth spaces. Once a counter has been captured, the bear (pawn) goes back to start and another penny (counter) is placed on the circle. The game is over when the players have together collected ten counters.

**Variations:**

1. Use a 1 to 6 dot cube. Players can use a combination of the sum to move their pawn. Ex. A 6 is rolled . . . one pawn can move 2 spaces and a different pawn can move 4 spaces.

2. Instead of pennies use various coins. At the end of the game, each player counts how much money they have collected.

3. Use both a 1 to 6 dot cube and a 1 to 3 dot cube. Players roll both cubes. Players use subtraction to determine how many spaces to move on the gameboard.